revised 08/09/93 2nd Draft Script Phil

Jungle Jam

"The Treasure of the Sierra Marbles"

Theme: Greed & its Consequences

NARRATOR

Welcome back to Jungle Jam and Friends, the Radio Show!

You know, God doesn't like us to be greedy (being greedy is not a good thing), because, as Millard the Monkey and Sully the Aardvark learned, it leads to trouble.

It all started on the third Wednesday of last month when Millard ran up to Sully in the little clearing and declared:

MILLARD Sully! Sully! I've lost my marbles!

SULLY

Is this supposed to be *news*, Millard?

MILLARD

No, not marbles as in "brains!" I mean my *real* marbles! Oh, the pain! The tragedy!!

And it was a tragedy, because marbles were very rare in the jungle. That's why Sully and Millard's marble game every third Wednesday was so special. They both had nice marble collections, but Millard's was especially nice:

MILLARD

Yeah: 23 cat's eyes, six steelies, eight aggies, four puries, and one big glassie with an American flag on one side and the Canadian Maple Leaf on the other!

NARRATOR

Millard was very protective of his marbles, in fact, he may have been a little *too* protective of them -- which, is what got them lost in the first place:

MILLARD

See, I wanted to keep my marbles safe, so I did the only thing I could think of--

SULLY Grind them up into dust?

MILLARD

Where were you when I needed you? No, I buried them in a secret spot.

SULLY

Don't tell me -- you forgot where you buried them.

MILLARD

I thought that might happen, so I took the precaution of making a map to the spot. Oh -- you lost the map.

MILLARD

Do I look like I have "dumb bell" written all over my face? No, I didn't lose the map!

SULLY Then where is it?

MILLARD I destroyed it.

SULLY

Millard!

MILLARD

I was just trying to be extra safe! I mean, nobody's gonna get the best of Millard J. Monkey!

SULLY

Except for Millard J. Monkey.

MILLARD

Exactly! This is the worst thing that's ever happened to me, not counting that time in the Bermuda Triangle -- but that's another story . . .

SULLY

You want me to help you look for them?

MILLARD

No -- I don't even know where to start looking myself! I just have to remember where I buried them . . . Sorry about the game today, Sully. See ya later. I wonder if Barney the dinosaur has days like this . . .

Sully watched his friend go.

SULLY

Poor Millard . . . I wish there was a place where we could get more marbles.

NARRATOR

Just then, Nozzles the elephant walked up.

NOZZLES

Did I hear someone say "marbles?"

SULLY

Oh, hi, Nozzles. Yeah --Millard can't find *his* and he's really upset about it. I was just wishing that there was someplace around here where we could get more marbles.

NOZZLES

According to the legend, there's a *treasure* of marbles here in the jungle -- more than you'll ever know what to do with.

SULLY

What legend?

NOZZLES Why, the legend of--

Pause.

SULLY I didn't quite get that last part, Nozzles.

NOZZLES I know. I didn't say it.

SULLY Don't you know it?

NOZZLES

Yes, I do. I just don't think it's a good idea to tell anybody, that's all.

SULLY

Why?

NOZZLES Cause no good can come of it.

SULLY We can get Millard some more marbles!

NOZZLES

True, but -- look, you still have your collection, don't you?

SULLY

Yeah.

NOZZLES

Then maybe you should just share that with Millard. You're better off that way.

SULLY

But, why?

NOZZLES

Cause once you start collecting marbles, you won't want to stop! You think you can be content with just a few, but soon, you're grabbing every one you can!

SULLY

It won't be that way with me! I'll gather just enough to replace the ones Millard lost. Tell me about the legend! Please?!

NOZZLES

Sorry, Sully. I just don't think I should.

Nozzles strolled off, leaving behind a very curious and somewhat frustrated Sully.

SULLY

Bummer.

NARRATOR

That night, Sully couldn't sleep. He kept thinking about the mysterious legend of the marbles. He decided to take a walk, and ended up at Millard's house --who, he was surprised to see, was also awake.

SULLY

Millard?

MILLARD

Hi,	Sully.	You	couldn't	sleep
either?				

SULLY

No! I keep thinking about it and thinking about it!

MILLARD

Me, too!

SULLY

It's gotten so bad, every time I close my eyes, the same thought keeps popping into my brain: where's that treasure?

MILLARD

Yeah, I -- treasure?

SULLY

Uh-huh, the treasure of marbles. Isn't that what you're thinking about?

MILLARD

No, I was thinking about how to get a rock out of my bed, but this treasure thing sounds a *whole* lot more interesting!

NARRATOR

Sully told Millard what Nozzles told him.

MILLARD

A legend?! Really?! He said it was a legend?!

SULLY

Yeah.

MILLARD

Wow! . . . What's a legend?

NARRATOR

And after they'd talked about it, they decided to see if the legend was true. So the next morning, they begged Nozzles to tell them about it.

NOZZLES

I really shouldn't, fellas. Believe me, you're better off with the collection you have.

SULLY

But you *have* to tell us, Nozzles!

MILLARD

Yeah! And if you don't, I'll hold my breath until . . . until . . .

NOZZLES Until your face turns blue?

MILLARD

Nah! Anybody can do that . .
. I know! I'll hold my breath
until Sully's face turns blue!

SULLY

Oh, no! Tell him, Nozzles! Please!!

NARRATOR

Finally, Nozzles gave in.

NOZZLES

All right -- but it's against my better judgement . . . To get the marbles . . .

SULLY & MILLARD Yes? Yes?!

NOZZLES

. . . you have to head for the Hi Sierra's.

SULLY

You mean, the high Sierra mountains?

NOZZLES

No, I mean the Hi Sierra family. Hi & Louis Sierra, the Hyena Brothers who live on top of the mountain in the center of the jungle. Legend has it they've got a huge collection of marbles, and they're givin' `em away. Now, guys -- uh, guys? Where'd you go?

NARRATOR

But Sully and Millard had already taken off, visions of marbles waltzing in their heads.

MILLARD

Actually, my vision's doing more of a tango.

NARRATOR

The path to the Sierra's wasn't easy, and they had a few close scrapes along the way.

SULLY I scraped my elbow on a rock.

MILLARD

I scraped my forehead on a tree.

NARRATOR

But finally, they made it to the Sierra's front door. They knocked . . .

Knock.

. . . and after a few seconds, the door opened and there stood Hi and Louis Sierra, who behaved unlike any hyenas Millard and Sully had ever seen.

ΗI

(morbid) Look, Louis -- an aardvark and a monkey.

LOUIS (also morbid) How charming.

SULLY

Um, we're here for the marbles.

HI Of course you are.

LOUIS

But before we let you to them, you'll both have to answer a special question.

SULLY

This wasn't part of the legend!

HI I know -- we just made it up. You first, aardvark. From the Periodic Table of Elements, can you tell me the symbol for sodium?

SULLY

Nah.

LOUIS

Correct. You pass.

ΗI

Now, you, monkey. From Strunk and White's Book of Proper Usage, give me a sentence using two pronouns.

MILLARD

Who, me?

HI Correct. You pass.

NARRATOR

The Sierras showed Millard and Sully to a long, dark staircase.

ΗI

Through the door at the bottom you'll find your desire;

LOUIS But beware, and take care -for it could be quite dire.

SULLY

Wow! You mean, cause of the greed thing?

HI No, because the staircase has no lights.

LOUIS You could break your neck.

Sully and Millard moved carefully down the stairs. They paused at the bottom.

MILLARD

For effect, of course.

NARRATOR

Then opened the door. And there, in a cavernous room, was the biggest pile of marbles Millard and Sully had ever seen!

MILLARD

It's beautiful!

SULLY

I'm awestruck by it's grandeur!

MILLARD

That, too!

NARRATOR

They immediately pulled out a large sack and started filling it with marbles . . . A little while later, they stopped for a rest. And that's when the real trouble started. First, Millard casually commented:

MILLARD

I've got more marbles than I've ever had before -- fortyfive!

NARRATOR

Unfortunately, Sully had only put forty-four marbles in the bag. So he reached over . . .

Two marbles drop.

. . . and dropped in two more.

SULLY Now I've got more marbles than I've ever had before, too -forty-six.

NARRATOR This didn't go unnoticed by Millard, who reached over . .

Two marbles drop.

. . . and dropped in yet two more marbles.

MILLARD Yep -- forty-*seven* for me!

NARRATOR Which was immediately countered by Sully who . . .

Two marbles drop.

. . . dropped in two more.

SULLY

Forty-nine!

NARRATOR

It seems the greed bug had bitten them both very hard, and soon they were stuffing marbles into the bag as fast as they could.

Millard and Sully ad lib counting.

NARRATOR

Finally, the bag was so full, not another marble could fit. They decided to leave.

MILLARD Okay, I'll just carry the bag.

SULLY

You'll carry it? I think not! I'll carry it!

MILLARD

You?! Not with my marbles in it you won't!

NARRATOR

Soon they were in a fullfledged argument, which took up more time. At last, they came to an agreement:

MILLARD AND SULLY We'll both carry the bag!

NARRATOR

. . . and they set out for home. But carrying the bag this way made for very slow going, and they had to stop for the night at the top of a waterfall. They set the bag down between them, but neither one got a lot of sleep for fear the other might steal the bag. Sully thought:

SULLY

(reverb)
Millard doesn't really deserve
any of these marbles.

NARRATOR

And Millard had a few thoughts of his own:

MILLARD

(reverb) Boy, this ground is hard.

NARRATOR

Then Sully thought:

SULLY

(reverb) *I'm* the one who asked Nozzles about the legend.

And Millard thought:

MILLARD

(reverb)
This ground is really hard -and Sully doesn't deserve any
of the marbles, either.

NARRATOR

This went on the whole night until finally, just at dawn, both animals came to the same conclusion:

MILLARD AND SULLY (reverb) This is the hardest ground I've ever sat on!

NARRATOR And then they thought:

MILLARD AND SULLY

(reverb) I should just take the bag and run!

NARRATOR

Which they both did -- at the same time! They had a huge tug-of-war with the sack of marbles!

SULLY & MILLARD Leggo!/ No, it's mine! / etc.

NARRATOR

And suddenly, the sack split open, sending the entire collection cascading into the waterfall and into the river below.

SULLY & MILLARD The marbles!! Noooo!!

So, neither of them got any marbles . . . Sully and Millard went slowly home and told Nozzles what happened.

SULLY

You were right, Nozzles -marbles can really do something to an animal.

MILLARD

Yeah! Dumb ol' marbles . . .

NOZZLES

Hold it! Hold the phone! I think you're operatin' under a little misunderstanding.

SULLY What do you mean, Nozzles?

NOZZLES What happened wasn't the marbles fault! It was your greed that caused the problems!

MILLARD

It was?

NOZZLES

Yep! See, greed poisons your heart, and makes it so you don't wanna share your things with anybody. And in some cases, greed can even make you take what somebody else has!

SULLY

Wow!

NOZZLES

Greed always has bad consequences. In this case, greed caused you guys to lose your marbles -- and I'm not just talkin' about the little round ones, either . . .

So Sully and Millard learned an important lesson that day about greed and its consequences.

SULLY

Yeah! We should have remembered that friendship is more important than possessions. We should have been content with what we had.

MILLARD We shoulda brought along a stronger bag!

NARRATOR

Well, *Sully* learned an important lesson...

Song: Consequences

** PLEASE READ!! Copyright [©] 1995 by Woolly Mammoth Entertainment. All rights reserved. No part of the contents of this document may be reproduced or transmitted in any form or by any means without the written permission of the publisher. You may download this script for READING PURPOSES ONLY. It does NOT give you the right to perform, copy, distribute, transcribe or transmit it by any means. Thank you for your support.